Game Design Document

Fill up the following document

• Write the title of your project.

Corona Warrior Game.

• What is the goal of the game?

To protect as many people as possible from the virus. With a help of a warrior, who is killing the virus and curing the people from getting infected.

• Write a brief story of your game.

Virus is spreading rapidly in the world and infecting people very much, the warrior is there to protect the people from getting infected. He is using a vaccine to cure the people and on the other hand is killing the virus with a help of a sword.

• Which are the playing characters of this game?

• Playing characters are the ones who respond to the user based on the input from the user.

• Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number

Character Name

What can this character do?

1

Warrior

Kill the virus and cure the infected people by vaccinating them.

2

3

4

5

6

7

8

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• Which are the Non-Playing Characters of this game?

• Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.

• Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number

Character Name

What can this character do?

1

People

They will just move towards their destination.

2

Virus

Virus will try to infect people.

3

4

5

6

7

8

Draw your imagination of this game. What does this game look like?

• Draw the game either on your computer or on paper.

• Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

I’ll try my best to make my game very interesting so that people will love it.

I’ll try to add those things in the game that will attract people and people can find it more interesting and fun to play.

I make my game adaptive.